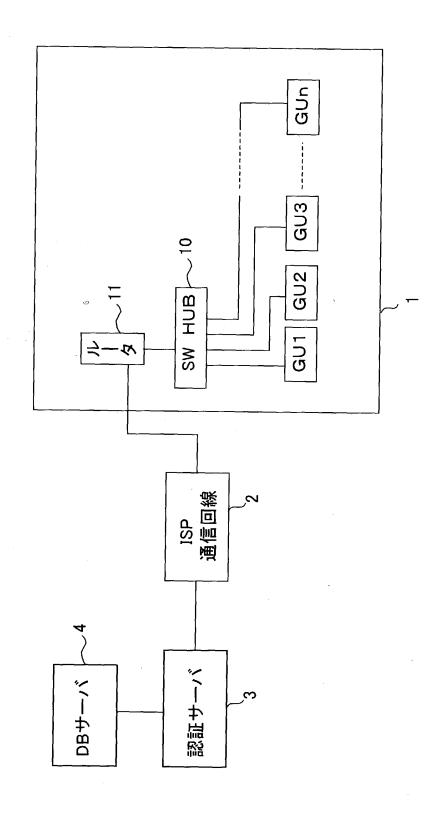
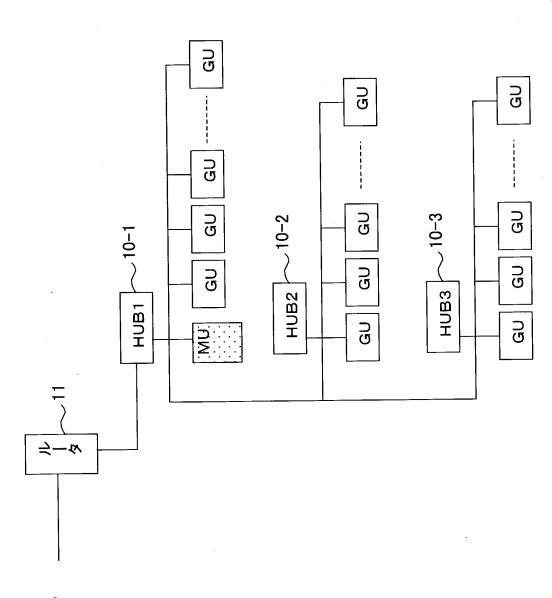
Docket No.: H9876.0074/P074

App No.: Not Yet Assigned Docket No.: Inventor: Shinichi Furuhashi, et al. Title: COMMUNICATION GAME EQUIPMENT



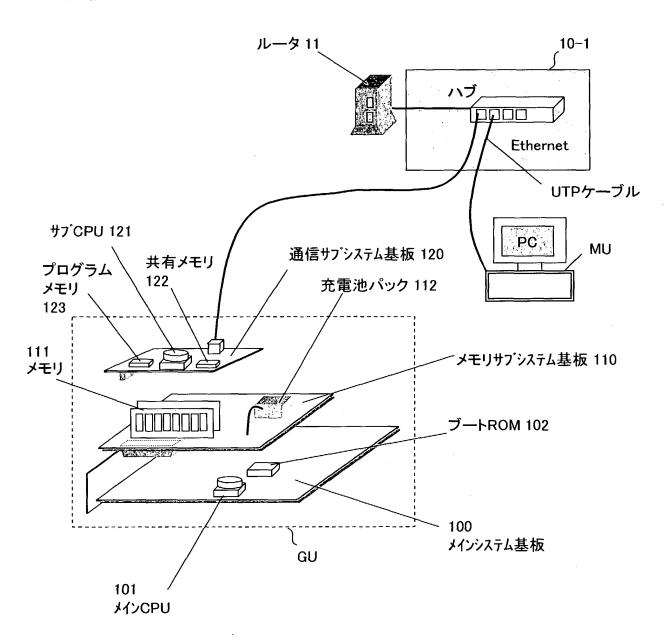
Docket No.: H9876.0074/P074 App No.: Not Yet Assigned Docket No.: Inventor: Shinichi Furuhashi, et al.
Title: COMMUNICATION GAME EQUIPMENT



Inventor: Shinichi Furuhashi, et al.

Title: COMMUNICATION GAME EQUIPMENT

FIG. 3

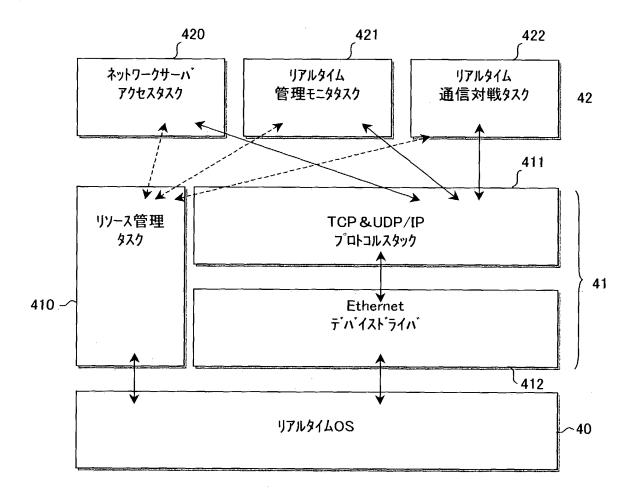


Inventor: Shinichi Furuhashi, et al.

Title: COMMUNICATION GAME EQUIPMENT

4 of 9

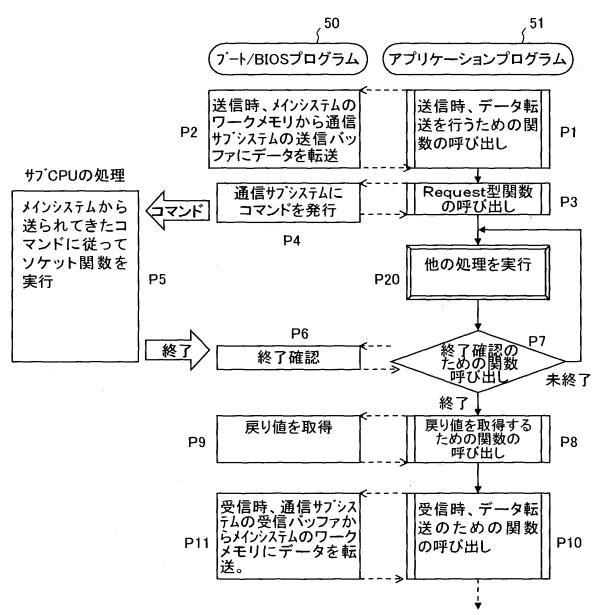
FIG. 4



Inventor: Shinichi Furuhashi, et al.

Title: COMMUNICATION GAME EQUIPMENT

FIG. 5

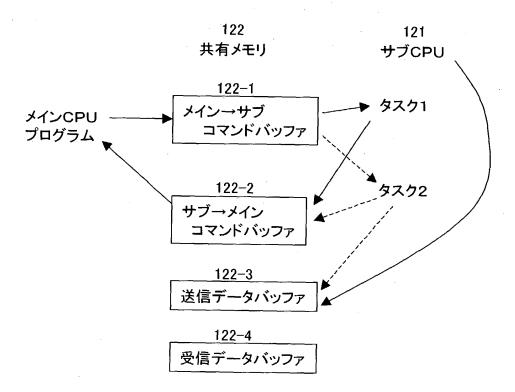


App No.: Not Yet Assigned Docket No.: Inventor: Shinichi Furuhashi, et al. Title: COMMUNICATION GAME EQUIPMENT Docket No.: H9876.0074/P074

6 of 9

FIG. 6

リソース管理

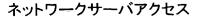


7 of 9

Inventor: Shinichi Furuhashi, et al.

Title: COMMUNICATION GAME EQUIPMENT

FIG. 7



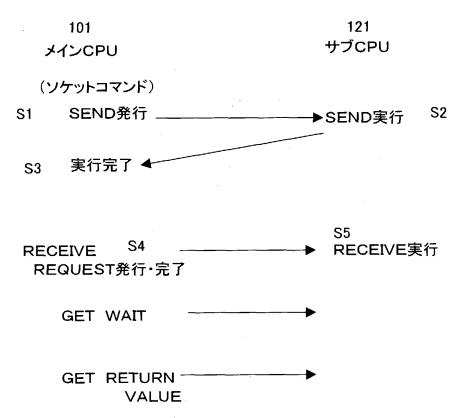
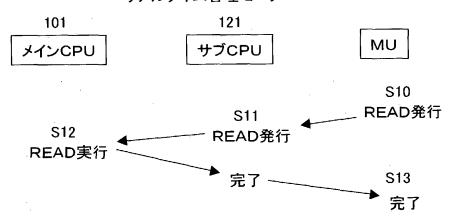


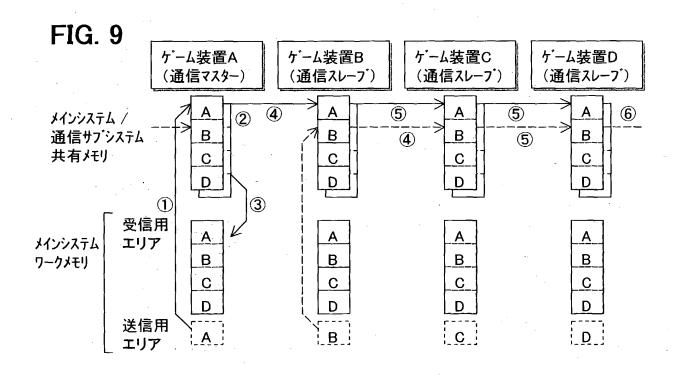
FIG. 8

リアルタイム管理モニタ



App No.: Not Yet Assigned Inventor: Shinichi Furuhashi, et al. Docket No.: H9876.0074/P074

Title: COMMUNICATION GAME EQUIPMENT



Docket No.: H9876.0074/P074 App No.: Not Yet Assigned

Inventor: Shinichi Furuhashi, et al.

Title: COMMUNICATION GAME EQUIPMENT

9 of 9

FIG. 10

ゲーム装置A (通信マスター)

通信サブ CPU

4

- → sync要求あり
- ・バンク切換
- -syncパケット送信
- 自データ送信

ゲーム装置B (通信スレーブ)

- → sync要求あり
- → syncパケット受信
- ・バンク切換

4

・自データ送信

→ 他データ受信 **(5)**

- ・life値-1
- ・life値≠0ならル゚ート送信

←── マスターと同じ

メインCPU ①

- ・共有メモリのライトロック
- ・自データを共有メモリへ
- ・アンロック

← マスターと同じ

•sync要求

— マスターと同じ

・共有メモリのリードロック 3

- 全データをワークメモリへ アンロック

← マスターと同じ